



Loughton Manor First School
Key skills Termly Overview for Foundation Stage 2021-22

FS1
FS2

	Spring 1	Spring 2
Topic	Adventures	Superheroes
Communication and Language	<p>Use longer sentences and start to link ideas. Describe events that have already happened. Have mostly clear speech and be easily understood. Take turns in speech and listen to others. Join in with songs and rhymes. Enjoy make believe.</p> <p>Can tell an adult when upset. State how they are feeling. Can ask a question. Ask a relevant question in response to what they have heard. Use story language. Retell short stories in order.</p>	
Physical Development	<p>Go to the toilet independently and is able to wipe themselves clean. Put arms into coat unaided. Do up a zip to the top once started. Pour a drink. Use scissors to cut paper and hold scissors correctly. Make marks confidently. Can walk and run with control. Will try different fruits. Can fasten coat. Can use knife and fork competently. Walk up and down stairs one foot per stair. Uses scissors competently to cut out shapes. Progress towards a more fluent style of moving with developing control. Can copy a sequence of actions.</p>	

Personal Social Emotional Development	<p>Developing good relationships with key adults in school, (key worker group).</p> <p>Develops relationships with peers in schools.</p> <p>Waits for their turn to talk.</p> <p>Say please and thank you.</p> <p>Understands how to share toys.</p> <p>Can manage and express their feelings.</p> <p>Say please and thank you and respond to others in conversations.</p> <p>Understand the importance of and how to look after their teeth.</p> <p>Understand why it is important to try a range of healthy foods.</p> <p>Will tidy away items safely.</p> <p>Will offer to help others.</p> <p>Understand how to keep ourselves safe.</p>	
Literacy	<p>To engage in book talk, eg, author, title.</p> <p>Show awareness of sounds and be able to make sounds.</p> <p>Recognise name and start to hear initial letter.</p> <p>Enjoys stories and can join in with repeating phrases.</p> <p>Can join in and knows common nursery rhymes.</p> <p>Give meaning to their marks.</p> <p>Can join in and recite familiar refrains in traditional tales and rhymes.</p> <p>Is able to engage in book talk, e.g., author, illustrator, blurb and title.</p> <p>Is aware of the order of a story and can tell beginning, middle and end.</p> <p>Can segment sounds in simple words and blend them together.</p> <p>Beginning to write graphemes, with good formation.</p> <p>Can say phonemes associated with a letter shape.</p> <p>Knows that information can be retrieved from books and computers.</p>	
Maths	<p>Join in with number songs and rhymes, showing some awareness of counting.</p> <p>Begin to subitise with objects up to 3.</p> <p>Count with 1-1 correspondence.</p> <p>Make comparisons of size- length and size.</p> <p>Can put toys in position in response to language, eg, put the bear in front of the table.</p>	<p>Understand the use of positional language.</p> <p>Name simple 2D shapes.</p>

	<p>Play with and talk about 2D shapes. Through role play, (shops). begin to show awareness of money. Develop children's ability to subitise using non standard patterns to represent numbers. Develop their ability to use fingers to represent numbers and numerical patterns. Develop use of Numicon to represent money, to weigh with, explore symmetry. Order numbers and recognise the pattern of the counting system finding 1 more and 1 less for any given number to 10. Develop understanding of number bonds to 5 for each number. Use language to describe position. Manipulate shapes to build models.</p>	<p>Solve problems involving shapes and measures. Uses language of time. Uses Numicon to explore and understand the value of money. Uses two ten frames to explore numbers up to 20. Explore 2 and 5 times tables by looking at patterns on the 100 square. Find doubles up to 10.</p>
Values	Kindness- Discussion about acts of kindness and how to be kind towards others.	Honesty - Understand the importance of telling the truth and the consequences of telling lies.
Expressive Arts and Design	<p>Participates in a whole school expressive arts week, based on Take One Picture. Experiments with colour and texture. Talks about what they're drawing. Can move to music. Copies simple rhythmic patterns.</p> <p>Use a range of objects to imitate play. Imitates real life scenarios through play. Knows what an artist, illustrator, craft maker and designer are and responds to some of their work. Participates in a whole school expressive arts week, based on Take One Picture. Has knowledge of ascending and descending sounds. Follows rhymes and patterns using voice and instruments.</p>	
Understanding the World	<p>Discusses why some objects are old and new. Knows names of different fruits and vegetables. Follow simple directions, backwards and forwards. Explores the outdoor environment. Explore a collection of materials. Speaks about events that were in the past, present and future. Discusses why some objects are old and new.</p>	

	<p>Can talk about their family..</p> <p>Listens to stories set in other countries.</p> <p>Is beginning to understand localities.</p> <p>Explores and talks about their outdoor learning.</p> <p>Knows some things that make them unique and different to others.</p> <p>Investigate a collection of materials.</p> <p>Able to use a simple program using ICT.</p>	
Visitors/Trips	<p>Walk around the local area.</p> <p>Visit the wooded area.</p> <p>Walk around the local area, visiting shops.</p> <p>Visit the wooded area.</p>	
Whole School	<p>Expressive Arts Week</p> <p>Art Exhibition</p>	