



## **Adventures (Traditional Tales and Shops)**

## **Curriculum Overview For Foundation Stage- Spring 1**

AUTUMN TERM 2		Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
Weekly Focus						Expressive Arts Week	
Focus Text	FS1	The Three Little Pigs	The Three Little Pigs	Three Billy Goats Gruff	The Gingerbread Man	Take One Picture	
Focus Text	FS2	The Magic Paintbrush	The Magic Paintbrush The Elves and the Shoemaker	The Magic Paintbrush Three Billy Goats Gruff	Little Red The Three Little Pigs	Little Red The Gingerbread Man	Little Red Chicken Licken
Important Events		Kindness week		FS2- Reading Consultations	FS1- Trip to the Cafe FS2- Trip to the shop for ingredients	Expressive Arts Week Local Walk- Ex.Arts link	Art Exhibition Chinese New Year Shrove Tuesday

	FS1	Use longer sentences and start to link ideas.  Describe events that have already	Use longer sentences and start to link ideas. Describe events that have already happened.	Can start a conversation and continue it. Take turns in speech and listen to others.	Use longer sentences and start to link ideas. Describe events that have already happened	Discussion about Take One Picture	Use longer sentences and start to link ideas. Describe events that have already happened.
Communication		happened  Key worker groups- what did they do over Christmas/in the holidays?	Retell the story of The Three Little Pigs	Observations during key worker groups	Enjoy make-believe.  Discuss our visit to the cafe and act out roles in role play cafe		Retell traditional tales which learnt this half term
and Language	FS2	Discussion about what they did in the holidays (Check-in)  Curriculum map- what do they want to	Use story language. Retell short stories in order  Sequence and retell the story	Use story language. Retell short stories in order  Adapt a familiar story and re-tell	Use story language. Retell short stories in order.  Acting out story and hot seating characters	Discussion relating to the activities for Take One Picture	Use story language. Retell short stories in order.  Make a story map
		learn? Link to adventures and traditional tales					
	FS1	To engage in book talk, eg, author, title.	Enjoys stories and can join in with repeating phrases	Makes marks on paper	Give meaning to their marks.	Discussion relating activities relating to Take One Picture	Enjoys stories and can join in with repeating phrases.
<u>Literacy</u>		During storytime reinforce book talk	Telling the story of The Three Little Pigs in key worker groups	Introducing name writing using name cards	Using little books, children to make marks using traditional tales as stimulus		Retelling the story The Gingerbread Man, joining in with phrases
	FS2	Can segment sounds in simple words and blend them together	Is able to engage in book talk, e.g., author, illustrator, blurb and title.	Is able to engage in book talk, e.g., author, illustrator, blurb and title.	To represent own ideas, thoughts and feelings through roleplay	Discussion relating to the activities for Take One Picture  To use phonic	To develop own narratives and explanations by connecting ideas or
		Can use taught sounds and HFW to write a short caption	Is aware of the order of a story and can tell beginning, middle and end.	Is aware of the order of a story and can tell beginning, middle and end.	Using props to hotseat the characters from Little Red	knowledge to write words in ways which match their spoken sounds	events  Write a recipe for a fruit smoothie
		Paint a picture from the story and write a short caption to go with it	Sequencing the story of The Magic Paintbrush	Adapting and sequencing a story based on The Magic Paintbrush		Design their own colourful characters and write about them using sounds	

					they have been taught.	
FS1 <u>Maths</u>	Have an awareness of number., eg, their age is a number, their house has a number. Say some numbers in order, 0-5. Join in with number songs and rhymes, showing some awareness of counting.  Number rhymes and songs, 5 minute maths	Count with 1-1 correspondence.  Count the number of pigs with 1-1 correspondence	Make comparisons of size- length and size.  Compare and order the sizes of the goats	Show an interest in playing with shapes.  Shape construction activities	Activities relating to Take One Picture	Can put toys in position in response to language, eg, put the bear in front of the table.  Using a gingerbread man, put it in different positions, eg, in the oven, over the river
FS2	Continues to use	Develop use of Numicon to represent money, to weigh with, explore symmetry. Measures- more/less  Mastering Number week 12 Counting, ordinality and cardinality Counting out items up to 10 from a larger group. (Assessment)	Uses familiar objects and 2D and 3D shapes to create patterns. Manipulate shapes to build models  Shape- build a bridge (Assessment)  Mastering Number week 13 Composition of 5 Five Little Speckled Frogs part part whole to 5	Order numbers and recognise the pattern of the counting system finding 1 more and 1 less for any given number to 10  Ordering and comparing numbers  Mastering Number week 15  Comparison 'equal' or 'not equal' groups  Manipulate groups so they are equal if not equal at first	Activities relating to Take One Picture  Develop children's ability to subitise using non standard patterns to represent numbers. Uses positional language  Positional language-Plan a route for a Beebot (Assessment)  Mastering Number week 14  Composition (dice patterns) understanding 6 and 7 as '5 and a bit' using double dice pattern (Assessment)	Develop understanding of number bonds to 5 for each number.  Mastering Number Number bonds- subitising revisit

Understanding the world	FS1	Is beginning to talk about their lives and those of others. Is beginning to take an interest in their peers.  Key worker discussions	Explores the outdoor environment.  Introduce Forest School sessions	Know names of different fruit and vegetables.  Focus on snacktime, introducing new fruits and vegetables and describing them	Can talk about the weather.  Keep a weather chart and discuss daily weather during key worker groups	Activities relating to Take One Picture	Follow simple directions, backwards and forwards, (Beebots). (Link to Maths)  Beebot to take the gingerbread man to different positions and use positional language  Is beginning to talk about their lives and those of others. Is beginning to take an interest in their peers. Special days
	FS2	Adventures Curriculum map- what we know and what we want to learn?	Investigate a collection of materials. (DT and Science) Make a chair for Goldilocks	Investigate a collection of materials. (DT and Science) Make a chair for Goldilocks	Able to use a simple program using ICT. (Geography) Problem solving using maps and Beebots	Activities relating to Take One Picture  Knows what happens within each season and how the weather changes.  Spring Walk	Can talk about their family. Is beginning to learn about other cultures. Listens to stories set in other countries.  Shrove Tuesday Chinese New Year

Expressive arts and design	FS1	Begin to experiment with tools and materials.  Experiment with different tools and materials in art area	Talks about what they're drawing.  Draw a pig to make a Three Little Pigs display	Build with a purpose in mind.  Use construction materials to build a bridge	Take on a role during play.  Link to role play cafe	Participates in a whole school expressive arts week, based on Take One Picture.	Show an awareness of music. Respond to music with movement and copy simple patterns.  Music sessions
	FS2	Copies simple rhythmic patterns.  Body percussion and untuned percussion instruments	Recognise and name some colour words.  Colour wheel and colour mixing	Has knowledge of ascending and descending sounds.  Singing with Ms Bancroft	Follows rhymes and patterns using voice and instruments.  Singing with Ms Bancroft	Participates in a whole school expressive arts week, based on 'Take One Picture'.  Take One Picture activities	Knows what an artist, illustrator, is and continues to respond to some of their work. Experiment with the use of small tools.  DT making Fruit smoothies (floor book)
Physical Development	FS1	Do up a zip once started. Go to the toilet independently and able to wipe themselves clean.  Focus on being independent	Use scissors to cut paper with increasing control.  Focus on scissor control	Will try different foods.  Link to snack time-encourage children to taste new foods	Make marks confidently (Focus on pencil grip) Link to Literacy	Participates in a whole school expressive arts week, based on 'Take One Picture'.  Take One Picture activities	Can walk and run with control.  Assess during P.E sessions
	FS2	Move confidently in a variety of ways.  PE - to control a ball with your hand	Experiment with the use of small tools. Walk up and down stairs one foot per stair. (Assessment)  PE - to roll a ball to a partner (floor book)	Can use a knife and fork with increasingly less support.  PE - to bounce the ball to a partner	Uses scissors competently to cut out shapes.  PE - to catch a moving ball	Progress towards a more fluent style of moving with developing control.  PE - to control a ball with a racket	Can copy a sequence of actions.  PE - to complete a simple circuit involving ball skills

Personal, Social and Emotional Development	FS1	Introduce the value-kindness  Key worker discussions  Introduce the value-kindness Kindness week	Developing good relationships with key adults in school.  Through key worker groups  Self-esteem Feeling good about myself- What am I	Can manage and express their feelings.  Self-esteem- looking in a mirror  Revisit Zones board and discuss feelings Discussion about	Understands how to share toys. Can manage and express their feelings. Through key worker groups, discussion about friends Understand the importance of keeping ourselves	Activities relating to Take One Picture  Keeping myself safe Road safety Through discussion,	Keeping myself safe Discussions through key worker groups  Keeping myself safe Internet safety Through discussion,
<u></u>		activities Circle time discussions	good at? Friend on Friday Show and Tell Check out circles	how you feel when	clean. Handwashing song and practise	circle time and on local walk	stories and circle time
Role Play	FS1	Home corner	Home corner	Home corner	Cafe	Cafe	Cafe
Role Play	FS2	Library/Book shop	Shoe Shop	Shoe Shop	SupermarketT	Traditional Tales Cottage with map (Geography Link)	Chinese Restaurant