



GOING WILD! (Growing and animals)

Curriculum Overview For Foundation Stage- Spring 2

<u>SPRING TERM</u> <u>2</u>		Week 1	<u>Week 2</u>	Week 3	Week 4	Week 5
Weekly Focus						
Focus Text	FS1	Jasper's Beanstalk	Pip plants a seed	Ruby plants a Radish	Dear Zoo	Hug
Focus Text	FS2	The Tiny Seed	The Tiny Seed	The Extraordinary Gardener Old Bear (History)	The Extraordinary Gardener	The Extraordinary Gardener
Important Events			Thursday- World Book Day Friday- Mother's day assemblies	FS2- Bikeability FS2- Parent consultations Comic Relief - Friday 15th March	FS1- Parent Consultations	FS1- Parent Consultations
<u>Communication</u> and Language	FS1	Use longer sentences and start to link ideas. Describe events that have already	Use longer sentences and start to link ideas. Describe events that have already	Answer questions about why something has happened.	Use longer sentences and start to link ideas. Use talk to organise their play.	Join in with songs and rhymes.
		happened Key worker groups- what did they do in the holidays?	happened. Introduce Mickey and Mollie Monkey	Observations during key worker groups- growing plant	Introduce role play cafe	Music sessions

		Enjoy listening to	Make up stories of	Use talk to develop	Builds their bank of	Use talk to take on
	FS2	stories.	their own.	good friendships.	words, asks the	different roles during
					meaning of new	imaginative play.
		Use talk to work out problems and	Link to Literacy outcome	Link to PSED	words and tries to use them in context.	Hot seating
		organise thinking.	outcome	Begins to understand	use mem in context.	characters from
		organise annung.		simple humour.	Language that floats	focus text
		Discussion- problem			around our focus	
		solving questions		Circle time about	text- class word bank	
		around growing		what we could use to		
		Enjoys stories and	Can give a favourite	grow a plant in? Recognise their	Give meaning to their	Give meaning to their
	FS1	can join in with	story and talk about it	name and can hear	marks.	marks.
	FSI	repeating phrases.	(World Book Day).	initial letter.		Attempts to write
		Can hold a book the				their name.
		correct way up.	World Book Day	Through self-	Make flap books	
		Will look at books		registration	linked to Dear Zoo	Introducing name
Literacy		To be able to engage				writing using name cards
		in book talk, eg,				Carus
		author, illustrator and				
		title.				
		During storytime, reinforce book talk				
		Enjoys an increasing	Beginning to write on	Can segment sounds	Explores vocabulary	Writes a simple
	FS2	range of books.	a line.	in simple words and	and explores the	sentence that can be
			Muriting on a line for	blend them together.	meaning and sounds	read by themselves
		Introduce new text	Writing on a line for writing outcome.	Reading Group focus	of new words.	and others.
		Is able to engage in		Reading Croup locus	Link to C&L- Explore	Writing outcome from
		book talk, eg, author,	Beginning to write	Is aware of the order	words that float	focus text.
		illustrator, blurb, title.	graphemes, with	of a story, beginning,	around the book and	
			correct formation.	middle and end.	create a word bank.	Can say phonemes
		Continue to engage in book talk for focus	Writing outcome from	Sequence focus text	Can join in and regite	associated with a
		texts and end of the	focus text- simple	and identify	Can join in and recite familiar refrains in	grapheme.
		day story.	sentence on a line,	beginning, middle	traditional tales and	Monster Phonics
			using mostly	and end.	rhymes.	Assessment of
			correctly formed			Grapheme
			graphemes.		End of day book-	recognition
					focus on well-known stories	
					0.0100	
					Can write own name	
					independently.	

					Name writing assessment for books	
<u>Maths</u>	FS1	Join in with number songs and rhymes, showing some awareness of counting. Recite numbers to 10. Interest in counting objects, movements, claps. Through key worker time	Can match shapes in a game. Talk about and explore 2D (flat) shapes. Name simple 2D shapes (circle, square). Focus on 2D shape	Use Numicon to understand the concept of number. Recite numbers to 10. Focus on Numicon	Understand the use of positional language (in, on, under). Linked to Dear Zoo	Begin to subitise with objects up to 3. Introduce subitising
	FS2	Consolidate their understanding of the 'stable order principle' for numbers up to 10. Use the language of time. Measure time. Uses everyday language related to time (first, next, then) Orders and sequences familiar events in their own life Measures short periods of time in simple ways Mastering Number week 16 Counting, ordinality and cardinality - Understand the 'stable order principle' and identify some patterns in the counting system.	Solve problems involving shapes and measures. Measures. Recognising coins and adding amounts of money (Assessment) Mastering Number week 17 Comparison Orders numbers up to 10 and knows 1 more and 1 less for numbers up to 10. (Assessment)	Recognises some doubles up to 10. Beginning to understand when a number is odd or even. Doubling - Doubling machine. Looking at the patterns in the 2 times table. Finding pairs. Mastering Number week 19 Composition two equal parts make a whole (doubles)	Finds half of real life objects Finding half - Sharing fairly between 2 (Assessment) Mastering Number week 18 Composition Numbers up to 7 using part-part-whole model. Ducks in a duck pond.	Explore numbers up to 20. Look at patterns in numbers on the 100 square. Easter Egg Number Hunt up to 20. Mastering Number week 20 Composition Identifying different ways that groups have been sorted. Odds and evens. Exploring patterns in the number system up to 10/20.

<u>Understanding</u> <u>the world</u>	FS1	Is beginning to talk about their lives and those of others. Is beginning to take an interest in their peers. Key worker discussions	Know parts of a plant (leaf, flower) and what is needed for a plant to grow (sun, water) some ways to look after our environment. Growing a bean	Know names of different fruit and vegetables. Focus on snacktime, introducing new fruits and vegetables and describing them	Can talk about the weather. Keep a weather chart and discuss daily weather during key worker groups	Know parts of a plant (leaf, flower) and what is needed for a plant to grow (sun, water) some ways to look after our environment. Discuss changes to bean
	FS2	Uses language associated with time – today, tomorrow, yesterday, week, month, year. Link to Maths and History Understands that animals live in different habitats. Animals and their homes. Who lives where and why? Make observations about objects, events and animals and can answer questions. Can we answer questions about animals in their habitats?	Enjoys joining in with family customs. Mother's Day (Assembly) Knows some things that make them unique and different to others. What do we love about our mums? What do our mums love about us? Investigate parts of a plant (leaf, flower. stalk, root) and what is needed for a plant to grow (sun, water, soil). Plant seeds- what will happen to them?	Discusses why some objects are old and new. Lesson on Old Bear- old bear vs new bear. Remembers and talks about significant events in their life. Do the children have a favourite teddy? Have they had this teddy from when they were a baby?	Shows an interest in the lives of people around them. Visit from Dentist Knows how to keep healthy – daily exercise, healthy diet, brushing teeth, enough sleep. Visit from Dentist and PSED link- Keeping Healthy (mention Bikeability)	Investigate parts of a plant (leaf, flower. stalk, root) and what is needed for a plant to grow (sun, water, soil). Revisit our growing seed- what is the same? What is different? Understand parts of a plant. Knows names of different fruits and vegetable. Explore different fruits and vegetables grown in the Extraordinary Garden- can we plant any of these in our garden?

<u>Expressive arts</u> and design	FS1	Knows some colour words – primary colours. Begins to use a variety of art tools such as pencil, crayons and pencils, paint and brushes. Experiment with different tools and materials in art area	Use simple tools to shape, assemble and join materials – glue, scissors , tape. Learning to use glue stick, glue and spreaders to join materials. Focus on junk modelling	To explore and manipulate 3D materials, such as play dough. To use a range of materials to construct a model with a purpose in mind. Focus on Storydough	Use a line to enclose a space and use these shapes to represent an object. Talk about what they are drawing. Drawing wild animal from the story	Sing simple rhymes and songs and clap to a song. Copy simple rhythmic patterns. Talk about what they are drawing. Music sessions
	FS2	Produces recognisable drawings of people and objects. Create a piece of artwork to represent their Mother/special person in their life	Follows rhymes and patterns using voice and instruments Songs and rhymes for Mothers Day assemblies	Knows what an artist, illustrator, craft maker and designer are and responds to some of their work Modrian planned art lesson	Creates a simple collage. Easter cards	Develops the language of colour (secondary colours)and mixes colours to make new colours Colour wheels
<u>Physical</u> Development	FS1	Do up a zip once started. Go to the toilet independently and be able to wipe themselves clean. Focus on being independent	Can stand on tiptoe. Can hop on a preferred foot. Can stand on one leg for 3-5 seconds. Observations in P.E	Will try different foods. Link to snack time- encourage children to taste new foods	Make marks confidently (Focus on pencil grip) Link to Literacy	Use scissors to cut paper with increasing control. Cutting linked to story

	FS2	Understands what PE is and why we do it. Can stand on one leg for 8 to 10 seconds. PE - To perform 5 basic shapes with control To hold large and small shapes whilst balancing	Can hop on either foot. PE -To demonstrate a safe landing (chair) from a jump To perform a straight jump with control from a bench (Assessment)	Can balance on and pedal a 2 wheeled bike. (BIKEABILITY) PE - To travel sideways using a roll (log roll/teddy roll)	Can use a knife and fork independently. PE - To transfer weight from hands to feet (bunny hop)	Use apparatus safely. PE - To link two skills on the floor and on the apparatus
Personal, Social and Emotional	FS1	Introduce the value- honesty Key worker discussions	Take turns when playing. Focus on turn-taking and playing games	Understand healthy food choices. Will have a go at all activities. Linked to introducing new foods, healthy lunch box activity	Can manage and express their feelings. Through key worker groups, self-esteem activity- looking in the mirror	Understand the importance of and how to look after their teeth. Recap on how to look after your teeth
<u>Development</u>	FS2	Introduce the value- Honesty To understand the importance of telling the truth and the consequences of telling lies 'On the Way Home' story and class discussion	Develop respectful relationships at home Our Special People Mothers Day Assemblies/activities	Find resolutions without conflict Develop respectful relationships in school Restorative practices Scenarios to help children learn how to resolve conflicts and restore relationships	Understand the importance of keeping ourselves clean. Teeth cleaning Visit from a dentist	Understand how to keep myself safe Stranger Danger Through discussion, powerpoint and circle time
Role Play	FS1	Home corner	Home corner	Home corner	Cafe	Cafe
Role Play	FS2	Garden Centre	Garden Centre	Pet Shop	Vets	Vets